**HIGH SCHOOL ART SKETCHBOOK/VISUAL JOURNAL ASSIGNMENTS**

Remember to record the number of the assignment with each completed drawing. Sign your name and record the date. We will be creating a few “grounds” in class; create some of your own from the list of ideas provided at the end of the assignment list. Make your drawings look as finished as possible. Five-credit: 20 assignments; 3-credit: 14 assignments.

1. **REQUIRED** **for ALL classes** – Create a cover for your sketchbook.
2. Divide page into 6 sections: numbers, letters, line design, eye, natural object, choice of image
3. Create a new object by combining 2 unrelated objects-one needs to be from nature, the other needs to be mechanical.
4. Look in your backpack or purse, pull out 5 things you use on a regular basis (phone cannot be one!) arrange them in an interesting way, then draw a contour line drawing (outline only) of the composition.
5. Use a pair of scissors as a beginning point, creatively transform the scissors into something else- a monster, a robot, a machine, a vehicle, an animal. Change its scale & its purpose.
6. Draw your hand in 2 different appropriate positions (both on the same page).
7. Find **4** different eyes in magazines. Cut them out & glue them to your sketchbook page. Draw the eyes underneath the picture & render with a FULL range of shading.
8. Trace your hand. Use your imagination to turn your hand into something different. Add details-make it interesting!
9. Choose a letter to draw. Go on a computer & play with the letter in different fonts- choose one & print it out. Look up examples of illuminated letters for inspiration. Draw the letter large in your sketchbook in pencil. Add decoration to the letter, possibly even a border.
10. Draw your hand holding an object that is important to you.

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|  | 1. Draw a flower growing next to a turned over garbage can.
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1. Lie on the floor, draw what is eye level.
2. Draw a clear glass full of ice cubes.
3. Put Mona Lisa in a contemporary setting.
4. Create a work of art that says something about the environment.
5. Create a work of art that says something about the world situation.

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|  | 1. Recreate a scene from a Video Game
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|  | 1. Create a composition of Things We Use In Art Class
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1. Divide page in half: Look out your bedroom window, draw what you see/Look out your bedroom window, draw what you would like to see
2. Draw yourself in the style of your favorite artist.
3. Make a drawing of a close up and enlarged leaf.
4. Make a composition of creature emerging from an egg.

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|  | 1. Base a composition on the theme “I am screaming”.
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1. Make a drawing that oozes.
2. Draw a mechanical structure or machine.
3. Draw a mysterious doorway or staircase.
4. Make a composition using eating utensils.
5. Illustrate a poem or song lyric. Include it with the drawing along the edges or on the back.
6. Draw an old chair. Make it fill the page.
7. Draw a pair of footwear with appropriate accessories. Modelled in pencil.
8. Draw a self-portrait. Consider pose and expression carefully.
9. Choose a design problem from *Art Fundamentals* (available in class)
10. Choose a Synectic problem from *Art Synectics* (available in class)
11. Draw your bare feet (both of them).
12. Design a room interior using one-point perspective. Make the room attractive and interesting.
13. Thinking of the 4 seasons, and using no representational images, make 4 works in colour which express your experience of each season. Use colour medium/media.

1. If you got a greeting card from **one** of the following artists, what would it look like?

 Picasso Van Gogh Dali Georgia O’Keefe Frida Kahlo

1. Create a collage that communicates the idea of a machine-dominated world. Use illustrations of machinery.
2. Make a monochromatic (single colour) composition. Figurative or nonobjective.
3. Using magazine pictures, create a photo-montage that expresses the theme of pollution.
4. Illustrate a Bible story in a unique, expressive way.
5. Problem from *Art Synectics*;. Spin two words on wheel (in class) and combine them to create a composition that makes reasonable sense.
6. Use various **lines and colours** in a unified design to capture the rhythm and feel of your choice of music. Draw while listening, and please record the type of music (ie. music style, not the title of the song/piece).

**PREPARING ALTERNATIVE “GROUNDS”** \*NB These are not journal assignments! These are ideas for creating an interesting background for your assignments.

1. Do a texture rubbing on a page
2. Write your favorite poem, quote or song in large handwriting
3. Collage text on the page and wash over the page to subdue the texture.
4. Scribble on the page with pencil – blend with paper towel to create value
5. Create a 1 color wash on the page – make it transparent
6. Cut squares in a page
7. Glue fake currency in it
8. Create a repetitive pattern on the page using a geometric shape
9. Find a simple object and cover the page with simple tracings of it
10. Create a texture with paint by lifting the wet paint with a towel
11. Cover the page with writing about your first day or summer
12. Collage random letters on the page
13. Cut strips of tissue paper or newspaper and glue them on the page
14. Doodle on the page with a pen
15. Trade books and have another student treat the surface of the page
16. Trace your hand
17. Glue a receipt or ticket onto the page or stick a sticker on it.
18. Create a two color wash on the page.
19. Collage text on the page and wash over the page to subdue the texture.
20. Scribble on the page with pencil; blend with a paper towel to create a value.
21. Create a one color wash on the page.
22. Cut squares in the page.
23. Draw a childlike drawing on the page and paint over it.
24. Create a repetitive pattern on the page using a geometric shape.
25. Find a simple object and cover the page with simple contour drawings of it.
26. Using muted colors paint a page.
27. Create a texture on the page with paint by lifting paint with a towel.
28. Create a negative space painting with a wash.
29. Cover the page with writing about your first day and summer.
30. Collage random pieces on the page.
31. Cut strips of colored paper and glue to the surface.
32. Doodle on the page with a pen.
33. Trade books and have another student treat the surface of a page
34. Tear a page out and re-collage onto another page.
35. Find a leaf outside. Represent the leaf in some way on the page.